



SportsCity 3v3 & 4v4 Youth Rules

May 2009



Additional rules covering clock, attire, fouls, restarts, and so on will be the same as found in our full-field SportsCity rules.

GENERAL

- * Lack of knowledge of the rules will not relieve ANYONE from the responsibilities and possible penalties.

ATTIRE **see also full field rules**

- * Shin guards are mandatory for youth and high school leagues and must be appropriate size for the player (ie: HS must wear adult size).

BALL

- * Provided by home team.
- * U5-U8: Size 3 ball ~ U9-U12: Size 4 ball ~ U13 & Above: Size 5 ball

BENCH AREA (Players Box)

- * Only team players and a coach or manager are allowed in the bench area (players box). All teams must have an adult 21 years old or older present in the player's box during the entire game.

FREE KICKS

- * Are indirect and may not result in a goal
- * This includes: goal kicks, kick-ins and kick-offs

FOULS

- * In the event of a foul, the ball will be placed at the point of the infraction.
- * Fouls will be the same as shown in our full field rules.

GAME DURATION

- * There is no guaranteed warm-up time. Games are to remain on schedule as much as possible.
- * Teams are to switch sides after the half.
- * 3v3: All games will consist of a two (2) fifteen (15) minute halves with a two (2) minute half time.
- * 4v4: All games will consist of a two (2) twenty-four (24) minute halves with a two (2) minute half time.

GOALS / GOAL BOX

- * A goal may only be scored by playing the ball in your offensive half.
- * Ball cannot be touched in the goal box.
 - * Offensive team touches ball in goal box: goal kick
 - * Defensive team touches ball in goal box: goal for opposing team

KICK-OFF

- * May be played in any direction forward or backward

MISCONDUCT

- * Same rules apply as in our full field rules except for U10 and below: carded player will sit out the remainder of that game. Team will not play short and player may participate in the next game.

PLAYERS

- * 3v3: Roster: 8 / On field: Minimum 2 / Maximum 3 - no GK
- * 4v4: Roster: 10 / On field: Minimum 2 / Maximum 4 including keeper (optional)

SUBSTITUTIONS

- * Unlimited
 - * There will be no substitutions during the final minute of the game.
 - * Either team may sub on a goal, when the ball is out of play, or at halftime
 - * Either team may sub 1-for-1 on an injury or yellow card
 - Injury:** Only the injured player can be substituted